

Is visiting museums boring?

It will surely not be boring on May 17th! Then, the confines of the Museum will turn into a board for the game which will acquaint the recipients, in an interesting manner, with the Collection of the Museum and the exhibition entitled: "As You Can See – Polish Art Today".

What will be going on here?

Numerous challenges will await the players – tasks prepared by agents, game sheet to fill in and, first of all, struggle against time. But in spite of everything, there will be enough time to learn about the exhibits encountered during the game.

Why game in the museum?

The expanse of the museum might seem overawing, especially to those who are not modern art experts. By organizing a game, we would like to accustom our guests to the place and, in a friendly and unconventional manner, present selected elements of the exhibition, without forgetting their meaning and significance.

Who can play?

All over 16 years of age are invited.

Organizers: Museum of Modern Art in Warsaw
LUDUS – Interfaculty Student Research Club of the University of Warsaw

MUZEUM
sztuki
nowoczesnej
w Warszawie



www.artmuseum.pl

www.facebook.com/ludus.uw

Our presence at the Faculty of Pedagogy of the University of Warsaw reaches back to October 2010. We analyse games and plays in terms of their educational potential and learn about their ludic forms (i.e., for example: board games, location-based games, RPG and LARPs, the history of toys). We participate in various events related to the subjects above and implement our own projects – both within our faculty and in cooperation with other student and cultural organizations.